

Multiuser Positioning

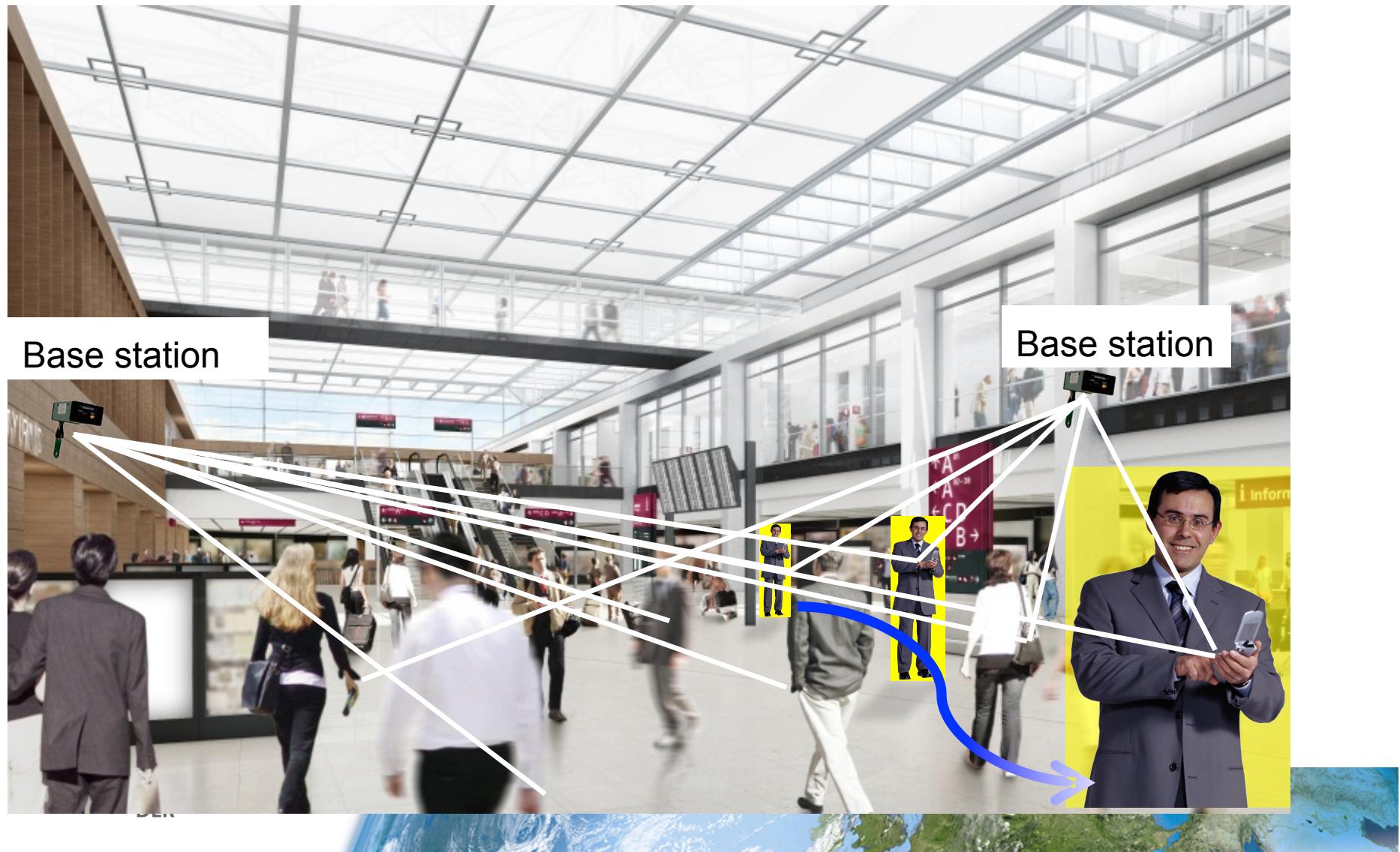
Ronald Raulefs, Siwei Zhang, Wei Wang

DLR: www.dlr.de/kn

WHERE2 Project: www.ict-where2.eu



Motivation: Indoor Navigation



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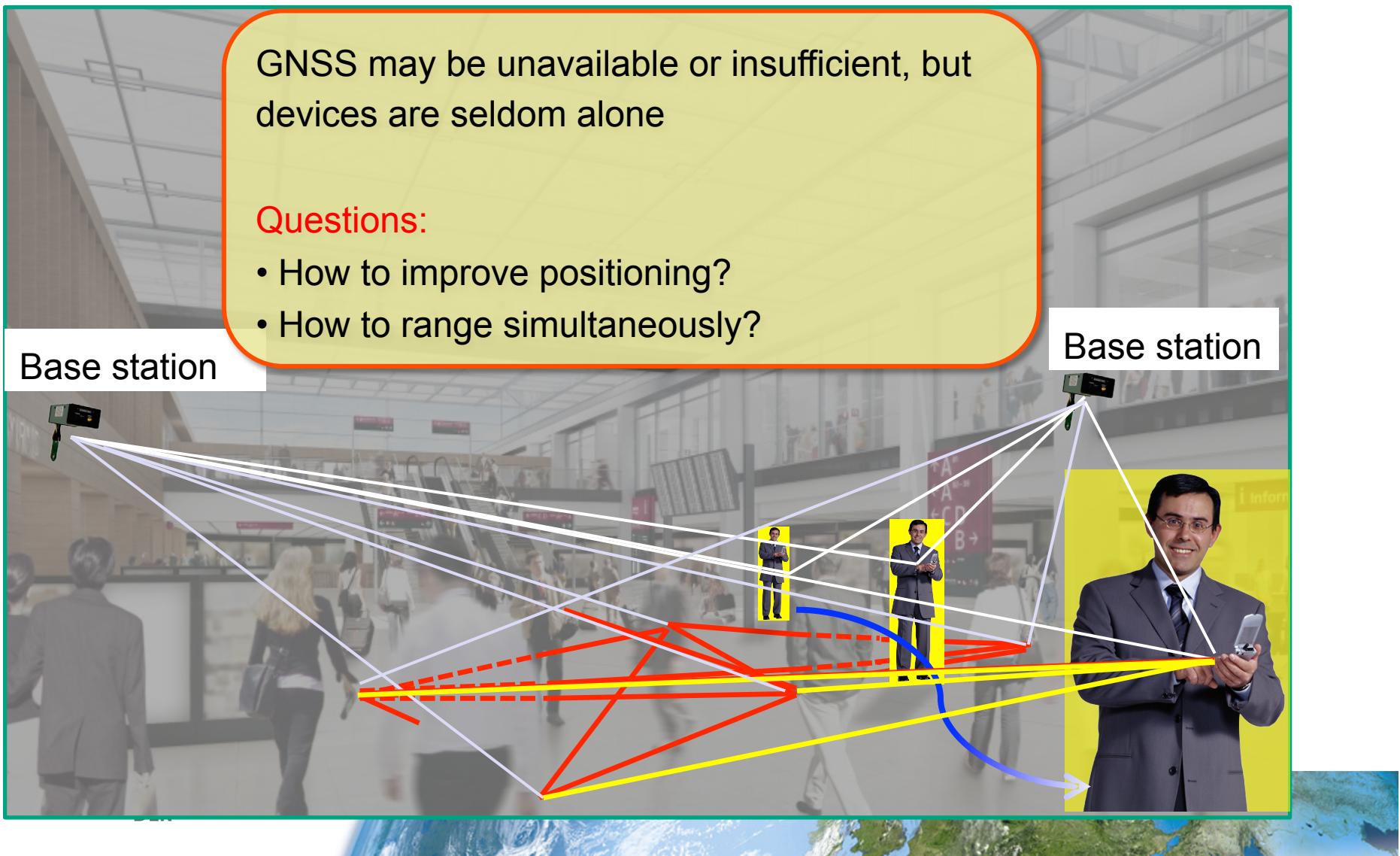


Motivation: Indoor Navigation

GNSS may be unavailable or insufficient, but devices are seldom alone

Questions:

- How to improve positioning?
- How to range simultaneously?

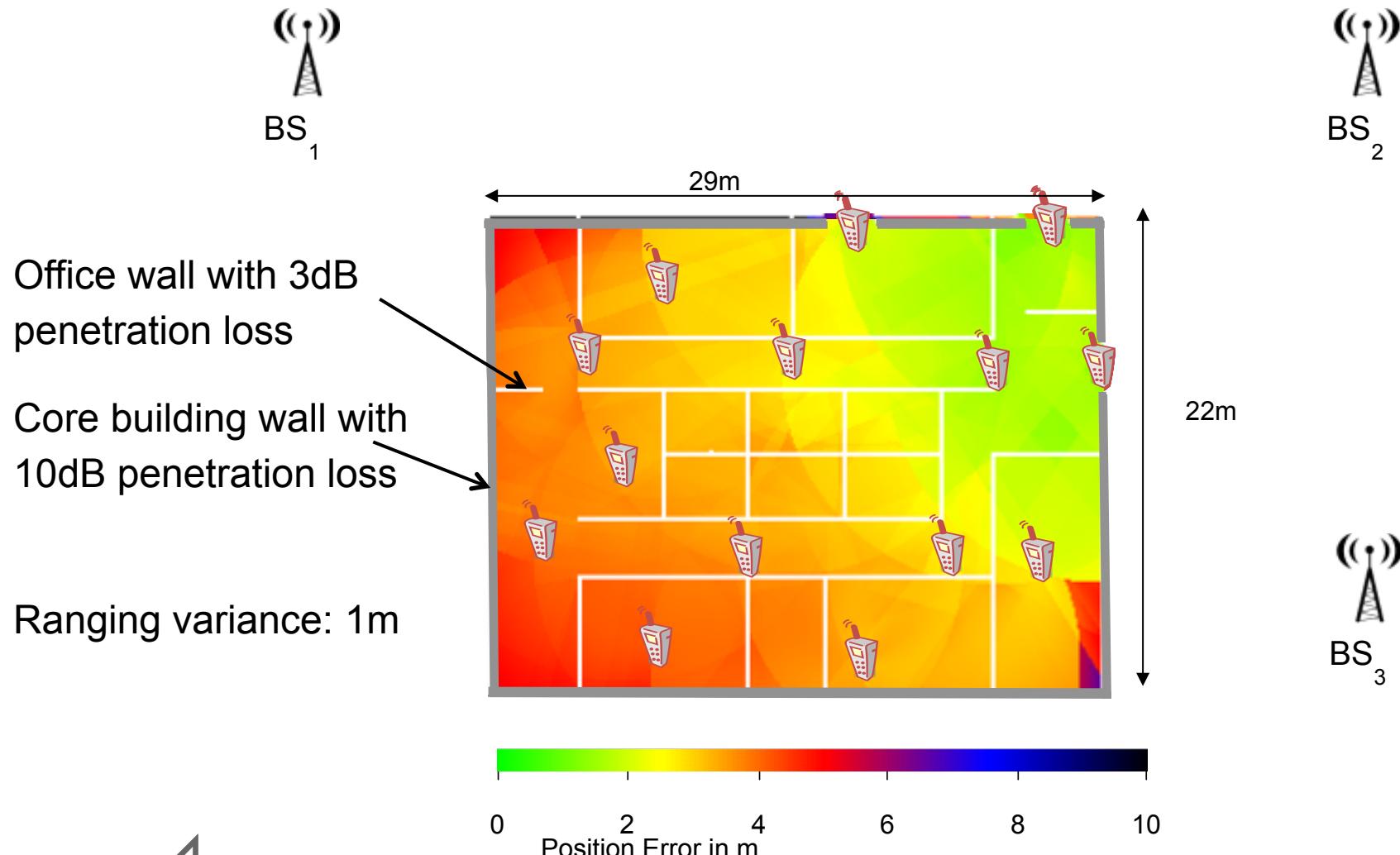


Outline

- Motivation
- **Cooperative positioning and related work**
- Multicarrier Ranging and Positioning Cramer-Rao Lower Bound
- Multiuser positioning concept
- Measurement evaluation
- Conclusions & Outlook



Cooperative Positioning: Deep Indoors



Related Work

Multicarrier Ranging
(Luise et al. [2009])

Communication Standards –
Device-2-Device:
• WiFi-direct (Android [today])
• LTE-direct (R12 discussion)

Coop. Pos. with link
selection in WSN
(Wymeersch et al. [2012])

- **Resource Allocation in Coop. Pos.**
- **Multiuser D2D Ranging**

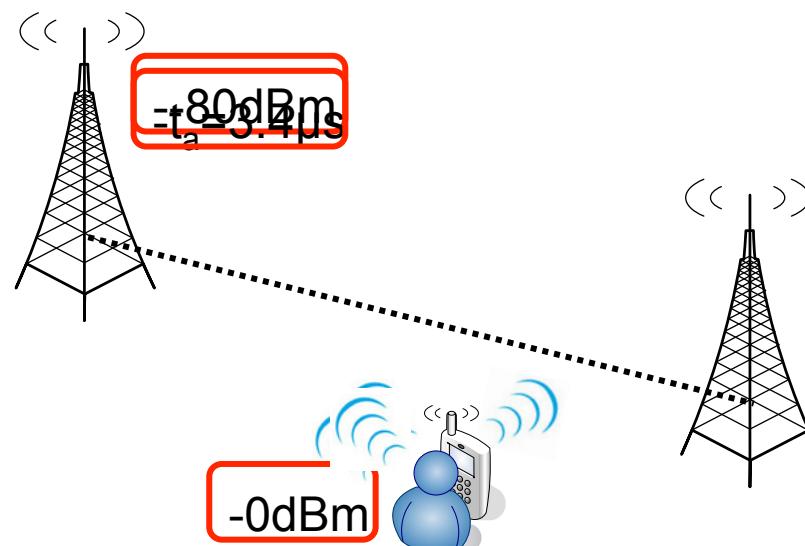


Ranging → Measuring the Wireless Channel

- **Received Signal Strength (RSS)**
 - Corrupted by the propagation effects
- **Time of Arrival (TOA)**
 - Requires synchronization between transmitter and receiver

$$p = \alpha - 10\beta \log(d)$$

$$t_a = t_d + \frac{d}{c}$$



Cramér-Rao Lower Bound (CRLB) for Ranging and Positioning with Multicarrier Signals



System Model

- Distance between cooperating node and node of interest 1:

$$d = \|\mathbf{x}^{\downarrow 1} - \mathbf{x}\| = \sqrt{(x^{\downarrow 1} - x)^2 + (y^{\downarrow 1} - y)^2}$$

- OFDM Signal: $s(t) = 1/\sqrt{N} \sum_{n=-N/2}^{N/2} S^{\downarrow n} e^{\uparrow j 2\pi n f_{SC} t}$

- Received signal under line-of-sight conditions (single slope path loss model):

$$r(t) = a^{\downarrow 0} (d/d^{\downarrow 0})^{\uparrow -\gamma/2} s(t - d/c^{\downarrow 0}) + z(t)$$

- $S^{\downarrow n}$ is the n 'th signal sample of the transmitted multicarrier signal

- n subcarrier index

- f_{SC} subcarrier spacing

- N number of subcarriers

- γ attenuation / path loss exponent ($\gamma = 2$ for free space)

- $a^{\downarrow 0}$ path loss at the reference distance $d^{\downarrow 0}$

- z Gaussian thermal noise

 $c^{\downarrow 0}$ speed of light



Joint CRLB TOA and Received Signal Strength

- $\text{CRLB(TOA)} = \sigma^2 / f \downarrow S C \uparrow 2 / 2 f \downarrow c \uparrow 2 d \uparrow 2 \sum_{n=-N/2}^{N/2} |S(n)|^2$
 - Subcarrier index
 - Signal power
- $\text{CRLB(RSS)} = \sigma^2 / c \downarrow 0 \uparrow 2 / 8 \pi^2 f \downarrow c \uparrow 2 d \uparrow 4 \sum_{n=-N/2}^{N/2} |S(n)|^2$
 - Bandwidth
 - $f \downarrow C$: Carrier frequency
- $\text{CRLB(RSS,TOA)} = \sigma^2 / c \downarrow 0 \uparrow 2 / 8 \pi^2 f \downarrow c \uparrow 2 d \uparrow 4 \sum_{n=-N/2}^{N/2} |S(n)|^2 + f \downarrow S C \uparrow 2 / 2 f \downarrow c \uparrow 2 d \uparrow 2 \sum_{n=-N/2}^{N/2} |S(n)|^2$
 - $f \downarrow C$: Carrier frequency used to include free space path loss
 - Signal power



Ranging Bounds for TOA and RSS – Path Loss Integrated

$$J \downarrow TOA = 2a^2 / \sigma^2 (d/d \downarrow 0)^{1-\gamma} 4 \pi^2 f \downarrow S C^2 / c^2 \sum_{n=-\{N-1/2\}}^{\{N-1/2\}}$$

Fisher Information Matrix

$$J \downarrow RSS = 2a^2 / \sigma^2 (d/d \downarrow 0)^{1-\gamma} \gamma^2 / 4a^2 \sum_{n=-\{N-1/2\}}^{\{N-1/2\}} S[n]$$

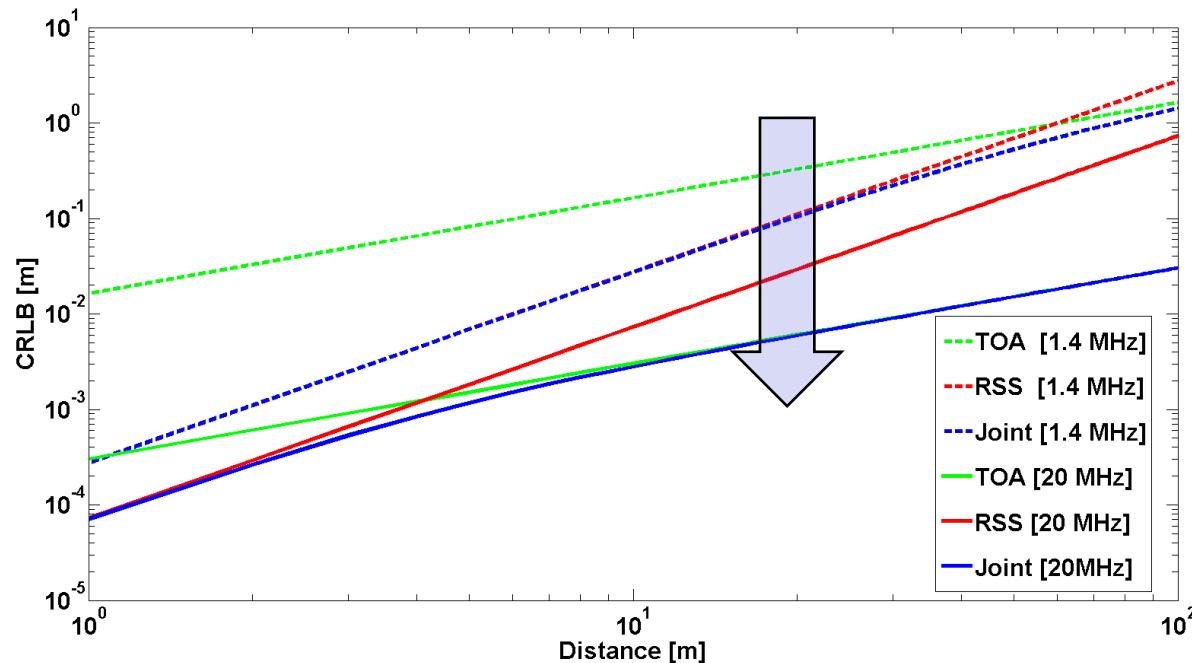
$$J \downarrow Joint = J \downarrow TOA + J \downarrow RSS$$

$$\text{CRLB} \downarrow Joint = 1/J \downarrow Joint$$

Cramer-Rao Lower Bound



Bandwidth affects Ranging CRLB



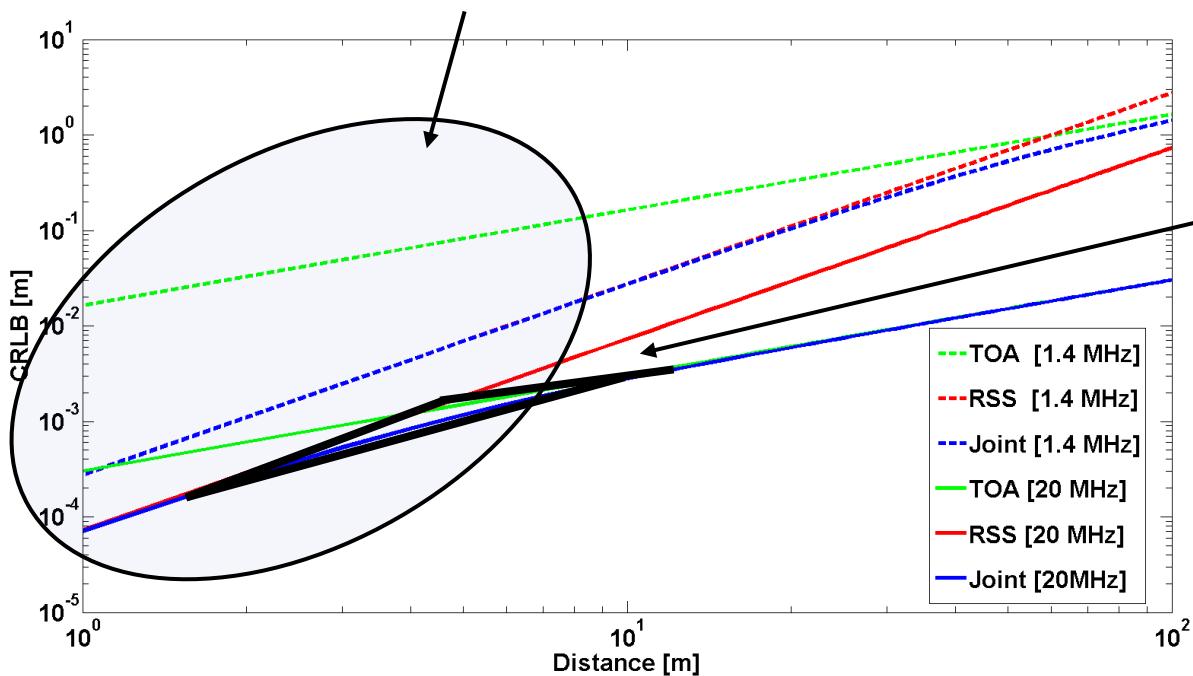
Different bandwidths:

- **More bandwidth reduces CRLB**
- Parameters:
- $P_{\text{d}0} = -30 \text{ dBm}/\text{subcarrier}$
- $f_{\text{SC}} = 15 \text{ kHz}$
- AWGN channel



Different Zones of the CRLB

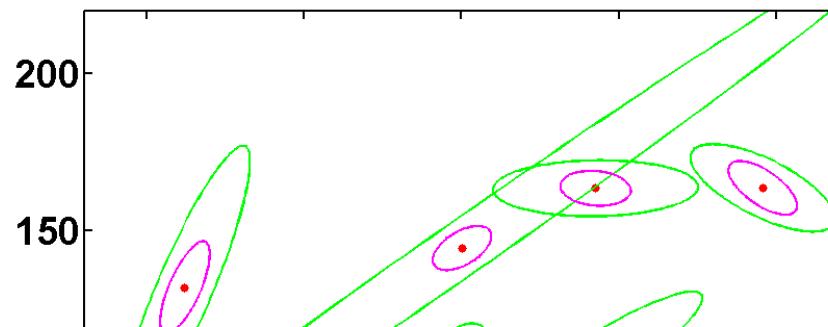
Shorter distances favor RSS estimator → cooperative links!



Triangular zone: Jointly
RSS plus TOA – here
for 20MHz

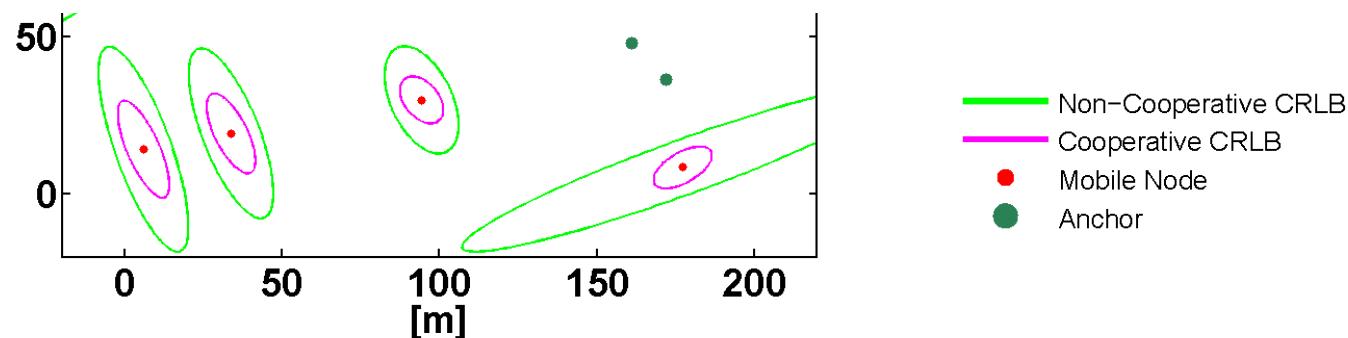


CRLB Positioning Bound



- Important aspects:
- Ranging performance
 - Geometric constellation

- Mobility and limited ranging increases uncertainty
- Simultaneous ranging possible?

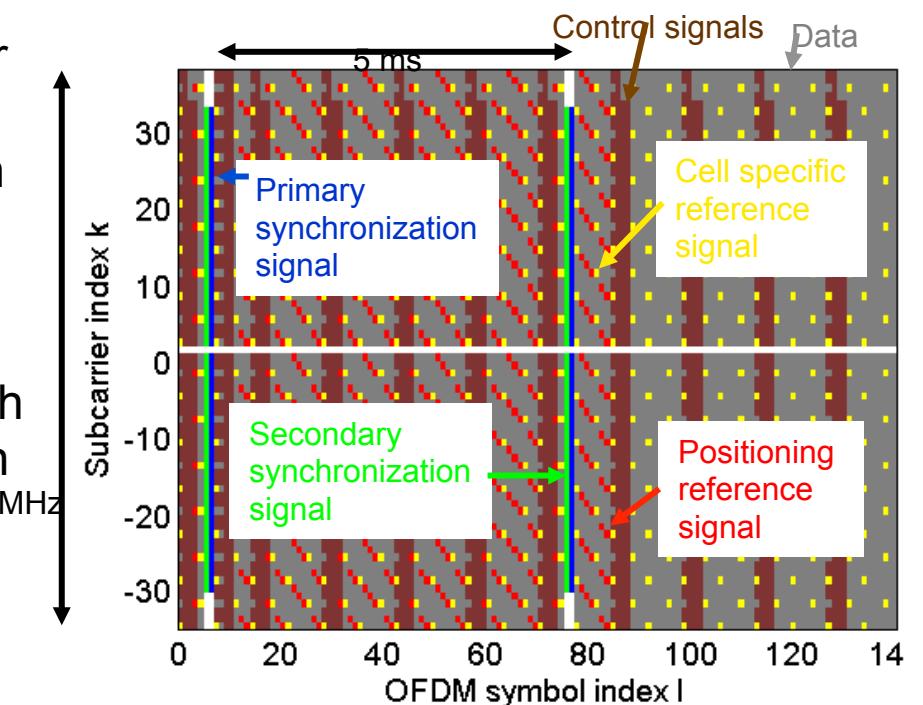


DOI10.1002/ett.2572 - Raulefs, Zhang, Mensing: "Bound-based spectrum allocation for cooperative positioning"



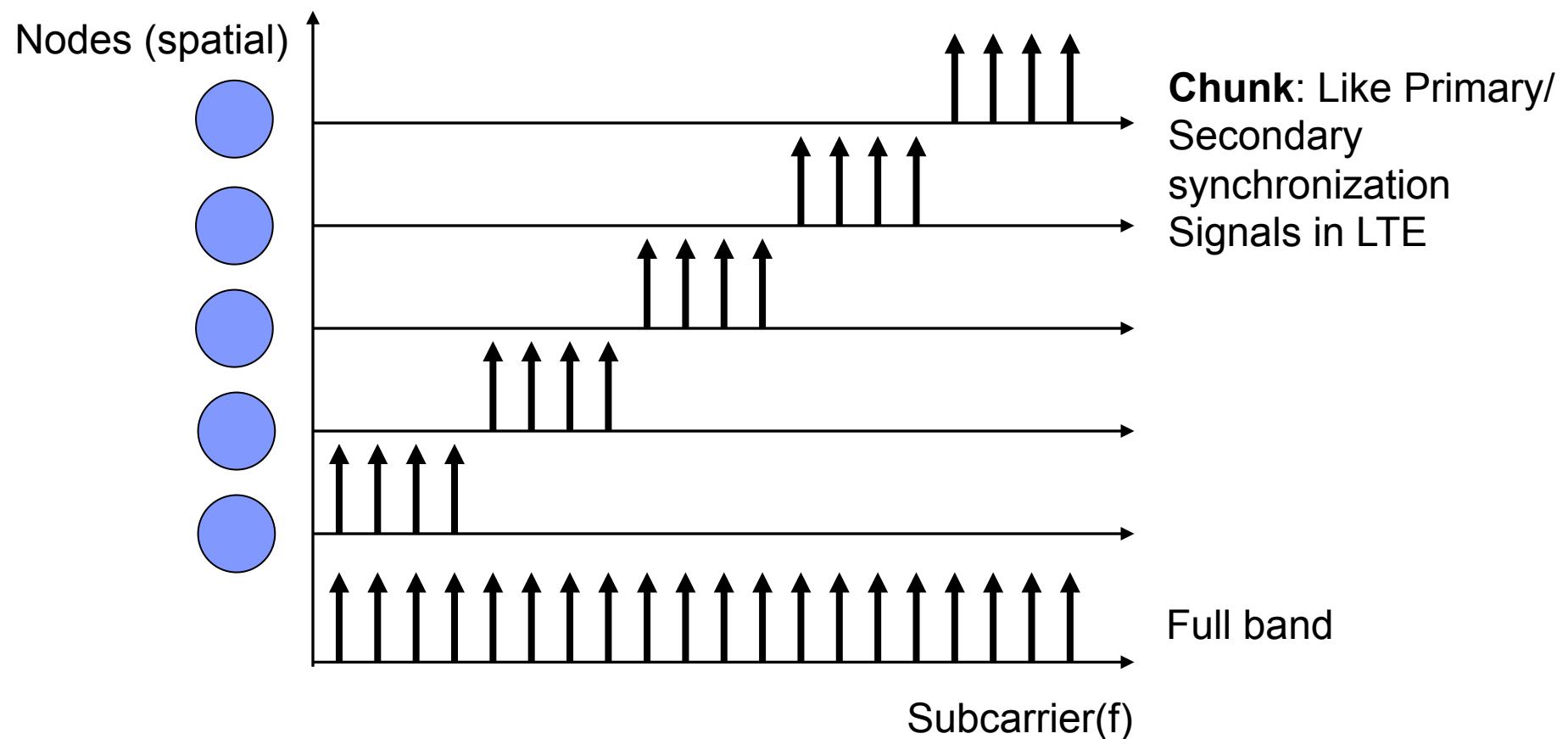
LTE Frame Structure

- Today's multicarrier based cellular communication systems, such as LTE, use for synchronization and positioning:
 - Primary and Secondary **synchronization signal**
→ **Chunk** of signals (low bandwidth)
 - **Positioning Reference Signals (PRS)** are scattered over the available bandwidth
→ **Grid** of reference signals (scale with communication load)
- Can we apply such a scheme to range simultaneously multiple users?
- What is the impact on the CRLB bound in case only limited subcarriers are used?

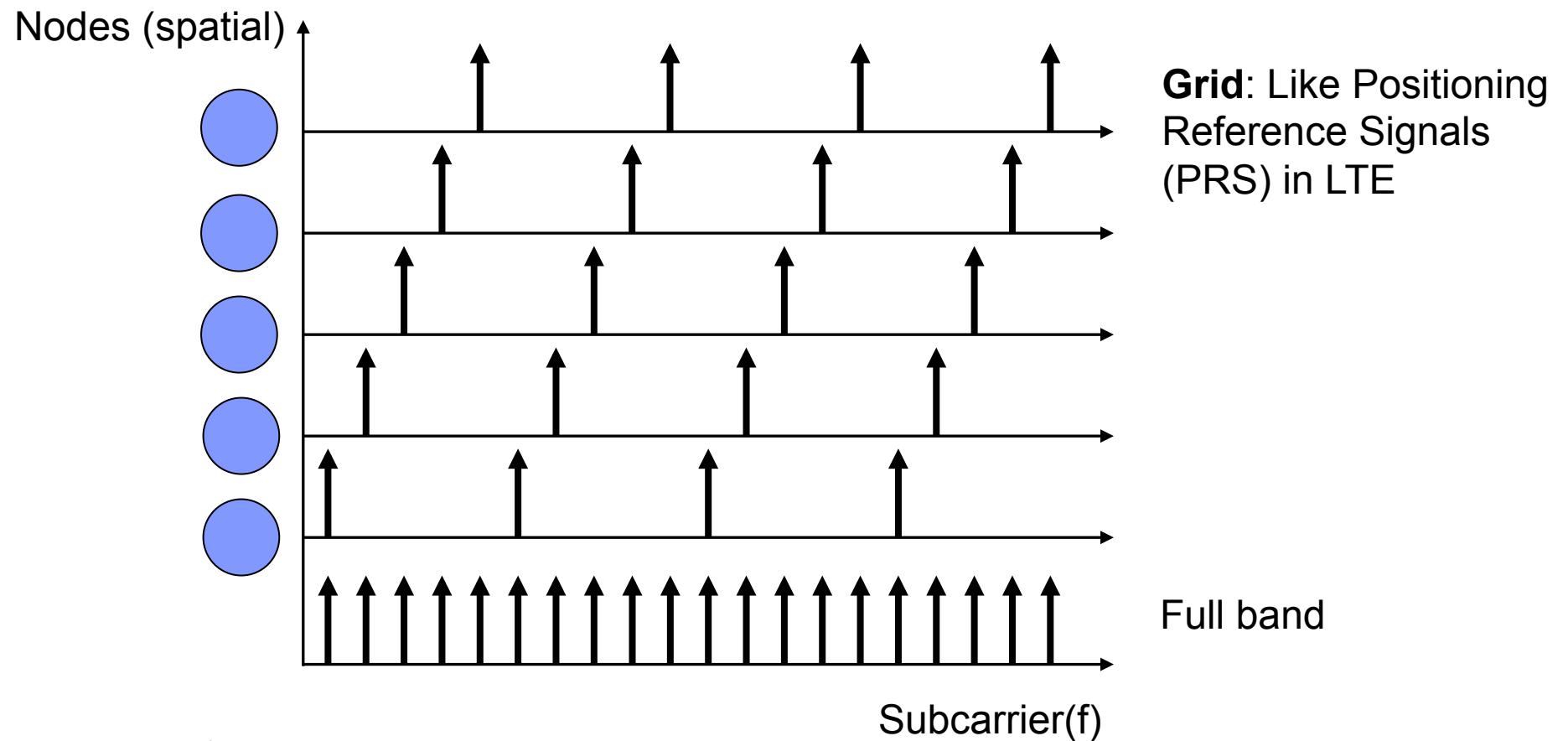


Multiuser Ranging - Sharing: Spectrum Allocation

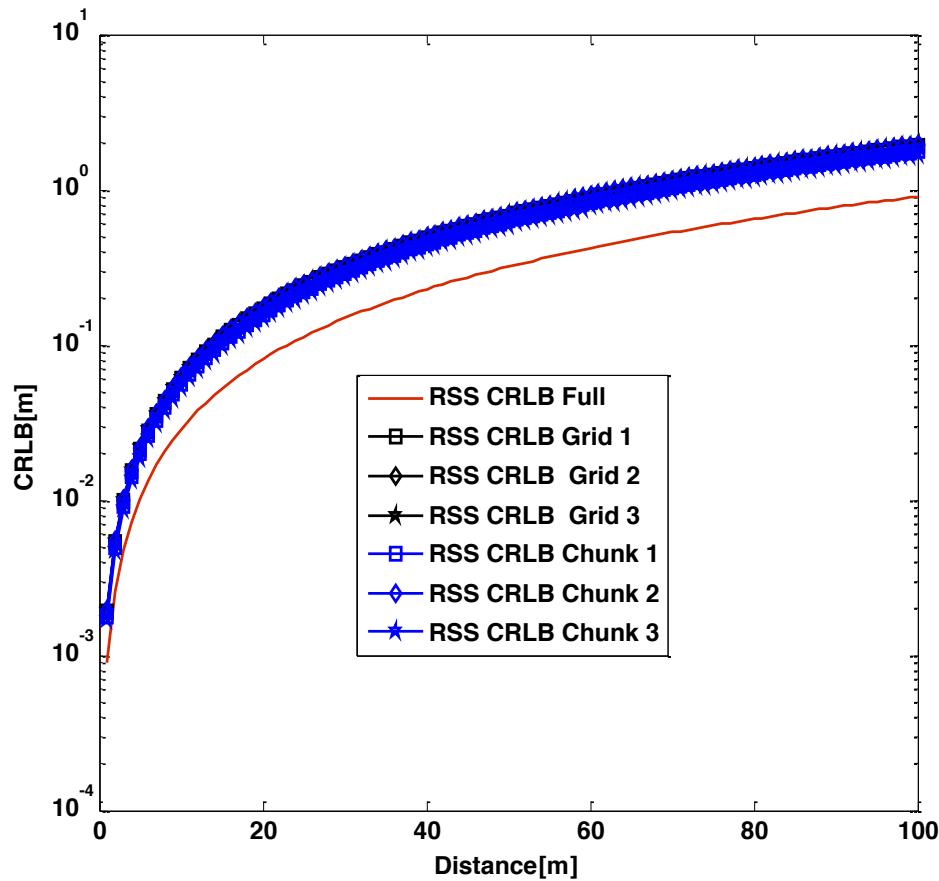
1. Chunks



Multiuser Ranging - Sharing: Spectrum Allocation 2. Grid



RSS CRLB with Block Fading Channel



- Block Fading Channel
- **Grid and Chunk** scheme perform **similar**
- **Full band** uses **more signal power**
- **Channel is known!**
- 1540 subcarriers (grid: every 77th or chunk: 77 subcarriers)



Received Signal Strength Ranging

- Using **distance dependent path loss model** to determine distance

$$P(d) = P_{d=0} (d/d_0)^{\gamma}$$

- If link budget (TX power, antenna gains, path loss, etc.) is known
→ distance estimation possible

Indoors:

- LoS condition between devices is reasonable
- Short ranges → RSS-CRLB outperforms TOA-CRLB

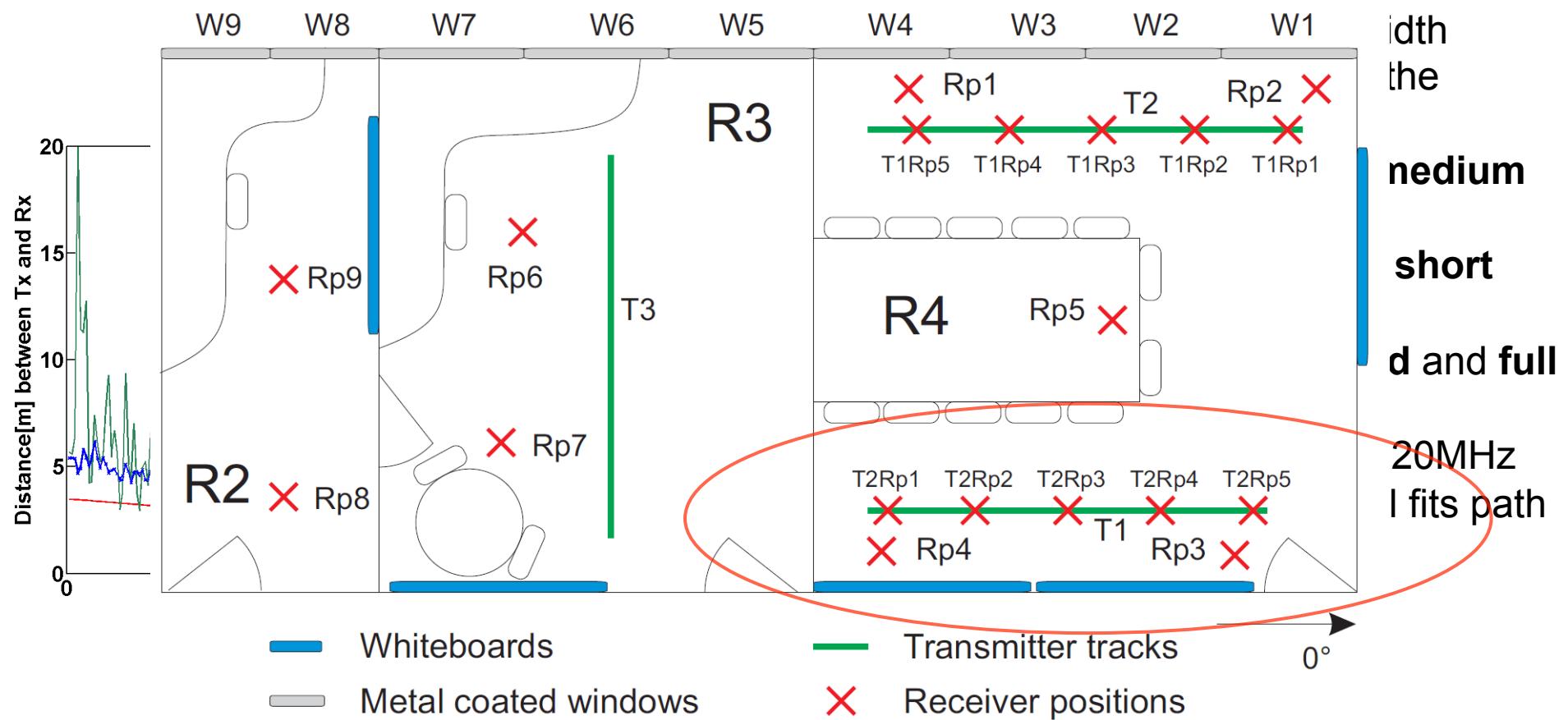
$P_{d=0}$: Averaged received power at distance $d=0$

d : Distance in m

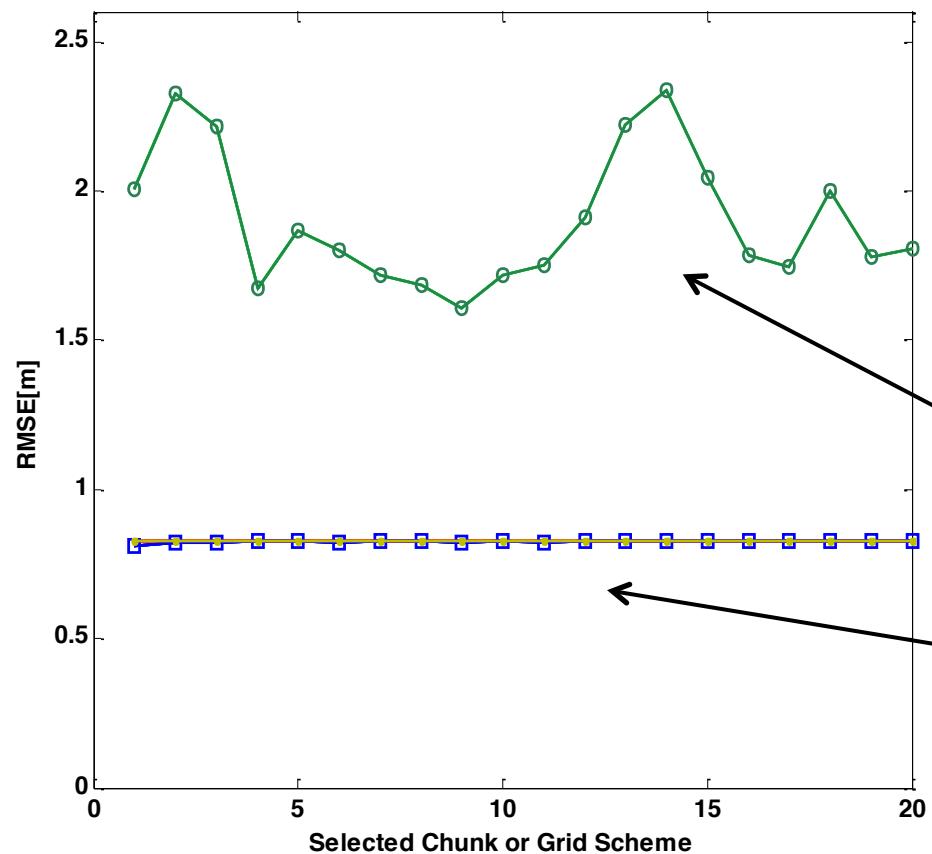
$\gamma = 1.13$ Environmental path-loss exponent (determined by measurement campaign)



Received Signal Strength Ranging: Channel Snapshot



Received Signal Strength Ranging with Real Data



Path loss for single slope model:

$$P(d) = a \downarrow 0 (d \downarrow 0 / d)^{\uparrow -\gamma}, \gamma = 1.13$$

120MHz channel bandwidth (1 track)

Chunk: Mismatch compared to the derived path loss model

Grid and full band approach fits fairly well (same performance as full band)



Conclusions

- **Cooperative positioning** improves performance significantly (esp. indoors)
- Received signal strength (**RSS**) is a simple **non-synchronous ranging scheme**
- **Multiuser positioning** concept:
 - Frequency division **multiple access**
 - Benefits for **grid** vs. chunk scheme to represent the **broadband path loss model**



